

DEVELOPMENT OF A HYBRID STUDENTS' CAREER PATH RECOMMENDER SYSTEM USING MACHINE LEARNING TECHNIQUES



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Abstract:

As students progress through their academics and pursue their desired courses, it is critical that they assess their capabilities and interests in order to determine which professional path their interests and capabilities will take them to. There is a tendency among students to choose career paths based on the choices of their peers or the highest-paying roles. They are unable to recognize their own abilities and select a vocation at random, resulting in job dissatisfaction and demoralization. Furthermore, while hiring prospects, recruiters must evaluate them on a variety of levels. As a result, there is a need for a system that can assists students in determining the ideal career role for them based on their ability and other evaluation indicators. As a result of advances in machine learning, this is now achievable. This paper proposes the development of a hybrid student's career path recommender system using Ensemble technique. The system takes into account individual's personal interests and academic records to recommend correct Computer Science career path that would be best suited for them.

Keywords: Ensemble method, Machine learning, Career path, career recommender, computer science.

Introduction

With the advancement of technology and research in many areas, there are numerous career options in every field. This definitely contributes to the uncertainty felt by most students pursuing a degree in order to choose one of two career paths. The major cause of this confusion could be a lack of awareness of one's own talent and personality, another could be the lack of awareness of the various options available, and so on (Dileep *et al.* 2020). Due to these misunderstandings, students may choose the incorrect career path, which may lead to poor performance in future job roles, job dissatisfaction, anxiety and mental stress and so on.

Traditional methods of recommending a student's career path, such as questionnaires, can take a long time. Computing technology, on the other hand, play a vital role in a wide range of fields. Machine learning is one of the most recent computing techniques (VidyaShreeram & Muthukumaravel, 2021). Machine learning has recently been used in varieties of field for clinical analysis, image processing, classification, and regression. There are three types of machine learning algorithms, these include: supervised, unsupervised and reinforcement machine learning. Machine learning, in a nutshell, is the science of training machines to learn and act like humans. It is critical to assess students' abilities so that they can be directed in the right career path.

IT jobs are growing in a variety of disciplines; these include cloud computing, cyber security, big data analytics and mobile applications. Companies are increasingly relying on highly skilled and specialized IT employees. Despite the fact that the rising availability of IT employment is a positive sign for IT graduates, IT undergraduate students may be unsure about their best future career path. As a result, a system that can assist IT undergraduate in choosing a career path based on their academic record, talents and interest needs to be designed and implemented.

According to Karakaya and Aytekin (2018) "Career recommendation systems are software programs that utilize

information filtering, data mining and prediction algorithms to aid users in making decisions. This gives each user a wide range of options and choices based on his or her interests and preferences. They are basic algorithms that try to present the user with the most relevant and accurate items by studying the users' choices and delivering result that connect to their needs and interests". In this research, we offer Career recommender system, a recommender system that uses machine learning technique to assist IT undergraduates in making career decisions. The proposed system will recommend a career route for an IT undergraduate based on some basic information about their talents, interest and academic record. IT graduate, job seekers, and employers may all benefit from Career recommender system. Undergraduate students might benefit from the recommendation's advice on which courses to take. Job seekers may use the advice from the recommender system to research and determine the abilities needed in the IT industry.

The proposed Career recommender system will be created using a Machine Learning approach for Computer Science undergraduate students who are pursuing academic activities at the university level. The use of this proposed system will assist students in deciding which field/path to take for their career. Despite the fact that there are numerous options for choosing a career path, making the right decision is likely to be difficult for students (Madhan, 2021). So, for a student to choose a correct Career path at early stage in the university, which will motivate their academic performance and future productivity, aspects considered in this proposal include students' performance in certain subjects present in the undergraduate curriculum of computer science as well as student interests, interpersonal skills, talents e.t.c. The goal of this study is to use an Ensemble method to implement the concept of machine learning. The system should recommend one of the six domains using multiclass classification. (i.e. Project Manager, Database Administrator, Software



Developer, Business Intelligence Analyst, Security Administrator and Technical Support).

Related Work

In a study conducted by VidyaShreeram and Muthukumaravel (2021) their research work which deals with the career prediction of students whether they will continue their education beyond their current graduation level using machine learning concepts such as Support Vector Machine, Adaboost, Random Forest and Decision Tree. In their study, RF performed better, with a level of accuracy of 89.3 percent.

Bhumichitr, *et al.* (2017) proposed "a recommendation system that recommends University elective courses based on similarities between the courses and the course taken by the student". On the dataset of academic records of university students, Pearson Correlation Coefficient (PCC) and Alternating Least Square (ALS) were subjected to analysis. The Alternating Least Square (ALS) performs greatly in the recommended system. The researcher also suggests using data other than student enrollment data to incorporate the student's behavior for further guidance.

Shankarmani *et al.* (2020) They offered a recommender system in their work that maps students to courses based on their understanding of several job domains as the target student, in order to alleviate the problem of students having a large number of courses to pick from. The next stage was to choose a small number of clusters by removing clusters where courses were taken by different students to guarantee no points had less commonalities. Calculating the weighted median values yields the courses taken by the majority of students identical to the target student. However, the solution recommends only one programme to the student and the courses that belong to the same domain were wrongly predicted. The researcher noted the importance of recommending more than one courses to the students.

Mondal *et al.* (2020) they suggested "a recommendation system based on past learning details and performance that employs a machine learning approach to suggest acceptable courses to learners." A K-Means clustering algorithm was used to classify students based on their performance ratings and collaborative filtering techniques were applied to the clusters to find appropriate courses for the students. Following that, the user (student) will be examined in the prescribed courses. In the future, the researcher proposes adding a knowledge base to uncover commonalities so that more students with comparable areas of interest and target needs can be identified.

In a research authored by Kurniadi *et al.* (2019) proposes "Intelligent Recommender System (IRS) architecture" for higher education. Their research framework addresses issues such as forecasting student's performance, graduating on time and recommending subjects based on their career interests and performance. All of which are beneficial for educational interventions for student future growth.

The use of machine learning and data mining techniques in anticipating and offering suggestions was inextricably linked to the success of the planned IRS framework's development and implementation. Naive Bayes, Support Vector Machine (SVM) and k-Nearest Neighbour (k-NN). These methods were used to solve student-related difficulties and make relevant suggestions. Decision Tree outperform other algorithms used.

Madhan *et al.* (2021) proposed a career prediction method that can assist students in their undergraduate or postgraduate studies in choosing the right career path for them. The model would suggest a career path for the learner based on his abilities in various subjects and locations. The algorithm used focused mainly on applicants in the computer science and engineering domain. The proposed model will assist in determining which career field the candidate should be considered for. The algorithms employed in their research were XGBoost and Decision Tree, which were implemented using the R program. The researcher suggested that the scope be broadened to include additional fields.

In a study conducted by Min Nie *et al.* (2020) in their paper, they proposed a model called "the Approach Cluster Centers Based On XGBOOST (ACCBOX)" to predict students' career choices. The experimental result of predicting students' career choices clearly demonstrates the superiority of their research method compared to the existing state-of-the-art techniques by evaluating the behavioral data of over four thousand students.

In another research by Prasanna and Haritha (2019) proposed "feasible forcasts for student's field selection based on their marks and choice of interest". Choosing the correct field in IT stream is very important for his or her future. The researcher noted that if the decision went wrong it will be a mismatch between student capability, personal interest and aptitude. Their main objective was to develop a "Smart Career Guidance Recommendation System" for recommending courses and certification in the IT domain. The dataset used to build their model was skill tests and questionnaire to extract the information regarding their abilities and interests. The algorithm used ware Support Vector Machine, Decision Tree Classifier, Random Forest Classifier, Multinomial naive bayes, Gaussian naive bayes, Passive Aggressive Classifier, K-Nearest Neighbors, Logistic Regression, Linear Discriminant Analysis and Ada Boost Classifier where used, though Linear Discriminant Analysis outperform the rest algorithms.

Natividad *et al.* (2019) offers a career recommender model to assist senior high school students in deciding which career path to take. Dataset were collected from 716 senior high school students in the Philippines. To deliver appropriate recommendation, the proposed recommender system was developed using a fuzzy-based engine. They introduced 72 fuzzy model rules, and their model generates reasonable decision-making results.

In order to assist prospective students in selecting relevant IT businesses in Nigeria, Ogunde and Idialu (2019) proposed a recommender model. The data was collected using an online survey that received 200 responses. The C4.5 method was used to classify the dataset and generate a decision tree model from the training dataset in this collaborative filtering recommendation technique (with 78.84 percent accuracy). Students may input their preferences and view firm suggestions by utilizing the constructed model as a



knowledge base for an extremely useful front-end web application

In a research presented by Upendrana *et al.* (2016) they proposed a "course recommendation system to find out the courses which are apt for a student pursuing admission to the college". Typically, their predictions were based on the present job trend or the career goal. According to the proposed system, the prediction formulated was based on the grades of previous academic performance and cognitive ability of the student. A model was developed from the legacy dataset or data from the students who have completed the course successfully. The developed model was used for predicting courses for new students. The idea behind this research approach was that, when a student with specific set of skills is successful in a course then another student with likely set of skills may have a higher success probability in the said course, Apriori principle was used.

In Kiran *et al.* (2018) research, they developed a model that will provide recommendations for job seekers by matching their profiles with persons with similar profile (*e.g.*, professional skills and educational background). The data used was gotten through a Google survey distributed on social media in Pakistan. The researcher used the Apriori algorithm to mine and extract association rules from the collected data. The algorithms were implemented using R Studio and 62 association rules were generated to support the recommendations.

Grewal and Kaur (2015) study, they developed a recommender model for educational counseling to assist students selecting courses. The proposed viable prediction for student course selection was based on their grades and choice of job interests. Students interested in disciplines such as medicine, engineering, the arts and business were the study's target group. Data was collected from 1500 students in India. Clustering methods such as K-Means Clustering algorithm were used to find structures and relationships within the data. The Association rule was employed to examine the associations linking the subgroups. This procedure was used effectively to identify student traits that individual correspond to characteristics. Lastly. classification using fuzzy set theory and rough sets were used. The model recommended appropriate information depending on courses, jobs and activities to aid a student's decision-making process. According to the study, the students were able to make decisions related to their studies. The students completed a feedback form and their satisfaction was expressed in 95% of the cases.

In a related research authored by Alhassan *et al.* (2020) studied the "impact of assessment grades and online activity data in the Learning Management Model on students' academic performance". Their data set included 241 records of undergraduate students from six different courses taught between 2017 to 2019. Their data was gotten from the Deanship of E-Learning and Distance Education at King Abdulaziz University. The data gathered comprises the students' evaluation grades and blackboard activity of the students. Random forest, Decision tree, Multilayer perceptron, Sequential minimum optimization and Logistic regression were the algorithms employed in this investigation. In terms of forecasting student academic

success, the random forest algorithm surpasses all other algorithms, followed by the decision tree.

Methods

In our research, we used four machine learning classifiers namely; Naïve Bayes, Decision Tree, K-Nearest Neighbors and Support Vector Machine. Below are brief description of the classifiers used in this research.

Decision Tree (DT)

A Decision tree is a form of predictive modeling method that uses supervised learning. A decision tree is a graphical depiction of all possible solutions for a given set of circumstances. A decision tree is built from the root using a top-down technique that incorporates data segmentation and the calculation of data homogeneity using entropy. Both categorical and numerical data may be used with this approach.

Naïve Bayesian (NB)

Naive Bayes is a well-known data classification approach. It is based on the premise of probability theory idea and assumes that predictors are independent of one another. In other words, the presence of one feature in a class is assumed to be unconnected to the presence of other features in the class.

K-Nearest Neighbors (KNN)

K-nearest neighbor algorithm is a classifier that develops multiple categories of cases based on similarity measures. It's a supervised machine learning method that's used to solve problems like classification and regression. It is nonparametric because it makes no assumptions about how data is distributed. Learning in a classification system is based on 'how similar' one data is to another.

Support vector machines (SVMs)

Support vector machines (SVMs) are supervised machine learning techniques that may be used for both regression and classification. However, they are frequently employed in categorization problems. SVMs have a unique implementation strategy when compared to other machine learning algorithms. They are widely used because of their capacity to modify a variety of continuous and categorical variables. Support Vector Machine model can be described as a reflection of several groups in a hyper plane multidimensional space. The hyper plane will be produced iteratively by Support Vector Machine in order to reduce the error. In order to discover a maximal marginal hyper plane, SVM divides the datasets into groups (MMH).

Methodological approach

This section of the research discusses the approach employed to accomplish the defined objectives of the proposed System. To achieve these objectives, the following steps were adopted. This involves a broad process of finding knowledge in data and highlights the use of specific machine learning methods to a high degree. The Java programming language was used to create this system.



Data Collection

In this phase, the first step was data collection, this was achieved through a predefined structure since the target output is a multiclass classification, the career data was collected via Electronic Google forms. The dataset consists of 700 entries from students of the Federal University Lokoja and 12 attributes.

Preprocessing

During this phase, the data collected was thoroughly checked for missing values, removal of irrelevant data that would affect our model, some irrelevant attribute that would not help to predicting the optimum career path was removed, Features such as nationality, gender and email, were removed from the dataset. Finally in this phase, dataset collected is pre-processed, imported, transformed, structured and make ready for further process in the next phase.

Modeling

The model was built with the following supervised machine learning algorithms: Naïve Bayes, Decision Tree, k-Nearest Neighbour (K-NN), Support Vector Machine and Ensemble learning to train the model and as well make recommendation. Using resampling techniques, the dataset was divided into 90% for training and 10% for testing, and the model's performance was evaluated using testing data. • *Model Evaluation*

The confusion matrix was used to assess the model's performance. The model developed was evaluated and validated at this point, such that the outcomes of the metrics determine whether to do some adjustment for a further improvement or not. If the desirable performance is achieved, the model would be deployed.

Ensembles techniques

When compared to a single classifier on the dataset, ensemble approaches boost prediction accuracy. We used one ensemble strategy to increase the performance of classification algorithms in this study. Bagging classifier, one of the most prominent ensemble approaches, was used to integrate the findings of the four machine learning classifiers.

Bagging Classifier: The bagging technique was employed to decrease the calculated variability of the classifier. The bagging ensemble method splits the dataset across numerous training subsets that are chosen at random with substitution. After that, the classifier was utilized to train these data subsets. The average of the results obtained by each data subset is now employed, producing better results than a single classifier.



Figure 1 shows the structure of methodology approached used in this research work.



Results

Before applying machine learning classifiers, the dataset was visualized using a pie chart. The analysis of the dataset and implementation of classification in this study was done using

Model Visualization Accuracy For Naive Bayes







the Weka tool. The student dataset was divided into 90% as training set and 10% as a testing dataset using 10-fold cross validation. Below pie charts shows the rate of performance accuracy of various classifier in percentage.



Figure 3: Model visualization for Decision Tree



Figure 5: Model visualization for Support Vector Machine



Figure 6: Model visualization for Bagging



The analysis of dataset and implementation of classification in this paper has been done using Weka tool. The figures above shows the performance evaluation of each of the classifier visualization in percentage as will be tabulated in the next table. The student dataset is divided into 90% as training set and 10% as test dataset using 10-fold cross validation.

Mathematically, the evaluation metrics formulas applied on all the above respective classifier algorithms are given below:

i. Accuracy =
$$\frac{TP+TN}{TP+FP+TN+FN}$$

ii. Error Rate = $\frac{FP+FN}{TP+FP+TN+FN}$
iii. Precision = $\frac{TP}{TP+FP}$

iv. Recall =
$$\frac{TP}{TP+FN}$$

Where;

TP = True Positive FP = False Positive FN = False Negative

TN = True Negative

In tabular form, the respective parameters measured and their values are shown below:

Table 1: Summary of the evaluation results on the classifier algorithms used

Classifier	Accuracy	Error Rate	Precision	Recall	F1 Score
Naïve Bayes	0.503	0.117	0.516	0.504	0.506
K-NN	0.618	0.786	0.635	0.619	0.620
DT	0.820	0.806	0.831	0.820	0.821
SVM	0.661	0.766	0.070	0.680	0.662

The table above shows the Summary of the Output of Evaluation from the Algorithms used. When we compare the results from the table above, we see that the Decision Tree classifier scored the highest accuracy of 82.01 percent. According to the table above, virtually all of the classifiers predicted their accuracy between 50% and 82 percent,

demonstrating that the selection of these classifiers is optimal for recommending the student's career path. We presented the bagging ensemble approach to increase the performance of machine learning classifiers. To enhance the accuracy of machine learning classifiers, ensemble approaches are used. Table 3 shows the method's output after employing the Bagging ensemble methodology.

Table 2: Output of Ensemble Technique

Classifier	Accuracy	Error Rate	Precision	Recall	F1 Score
Bagging	0.906	0.068	0.907	0.906	0.906

According to the table above, ensemble approach enhances classifier performance when compared to simple machine learning technique, since the accuracy of the bagging classifier is 90.65 percent, which is also around 9 percent greater than the single machine learning classifier, Decision Tree.

Conclusion

The main aim of this research is to develop a hybrid machine learning system that is capable of recommending student's career path with a clear road map. In order to achieve this aim, we introduced ensemble technique to improve the prediction accuracy of student's performance. Machine learning techniques and ensemble methods are widely used in student performance prediction lately. Ensemble method is used to improve the result of single machine learning classifiers. In this research, four machine learning classifiers, namely Decision Tree, Naïve Bayesian, K-nearest Neighbor and Support Vector Machine, are used as base learning algorithms and then an ensemble technique is applied. Bagging was used to enhance the results of single-base learners. The best accuracy among these different machine learning classifiers is 82.01% from Decision Tree and 90.65% in bagging ensemble technique.

The results obtained by this research can be used as a clear road map in Students' career recommendation in order to encourage the non-performing students and to pay more attention to these students to improve their performance. This can improve the quality of higher education and may be beneficial for higher education institutions and the society at large.

Review of Contribution and Achievements

• We have been able to design a system that is user friendly such that users can interact with the system through a friendly user interface.



- We were able to include machine learning algorithms in the hybrid recommendation approach on two levels: the recommender algorithm itself; and the hybridization management.
- Reduction in time spent on manual career counselling.

Recommendations

The effectiveness and efficiency of this system have made it possible to solve real-world problems in the form of decision making in higher institutions. Based on the results from this work, it is highly recommended that higher institutions of learning should start adopting similar systems in their educational network to vastly improve educational experiences and render timely and effective solutions to its students. Moreover, future works should include experiments using more advanced algorithms. The comparative analysis should also be done using various techniques. Finally, data from computer science discipline was used for the analysis in this work; future works should consider data from other disciplines covering the entire academic domain in the universities.

Suggested Areas for Future Research

The experiment conducted in this project to validate the proposed system as a usable tool for learning and experimenting within the educational environment, resulted in several important learned lessons and future possibilities for developing the concept and building upon it. Among the most important future prospective for this research are:

- Expanding the system functionality to provide descriptions and explanations of the career topics.
- Enabling recommendation explanations for students, and thus increasing the student's trust in the recommendation.

Conflict of Interest The authors declare no conflict of interest, financial or otherwise.

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